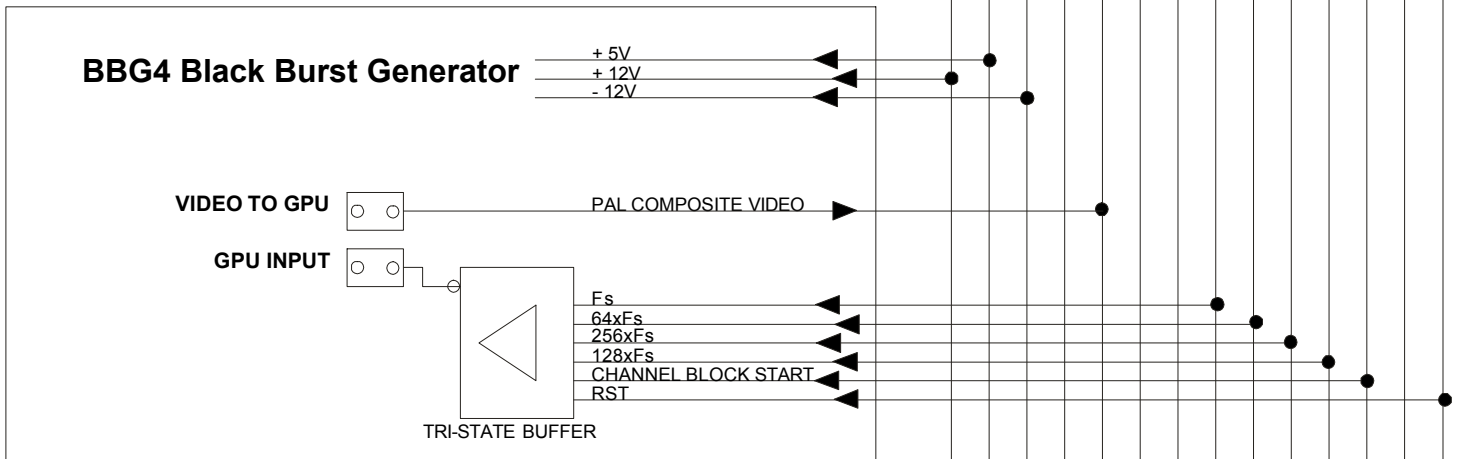
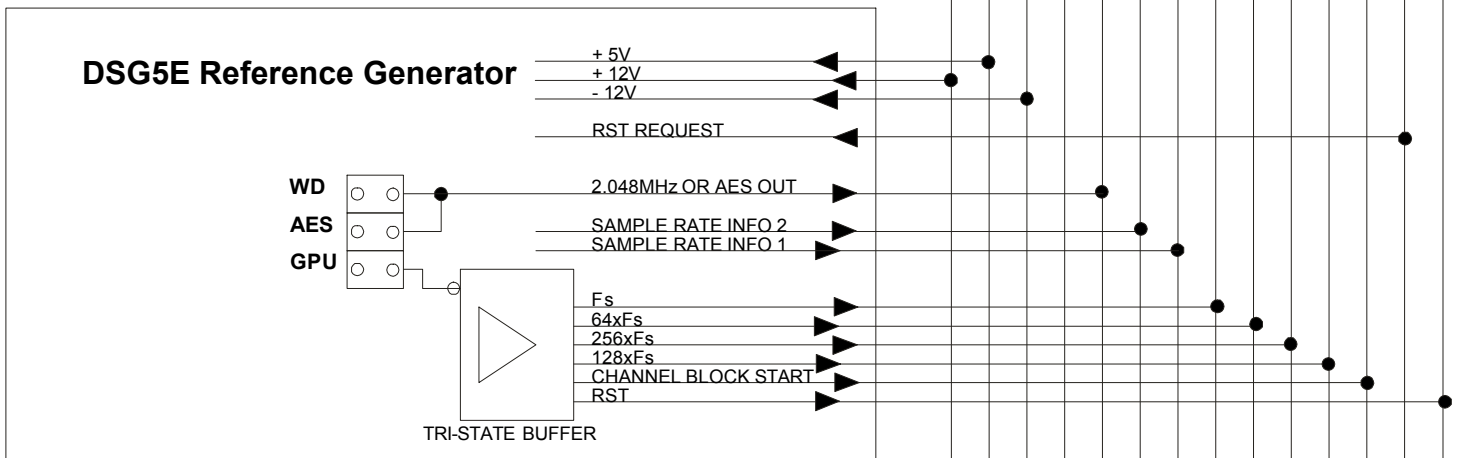
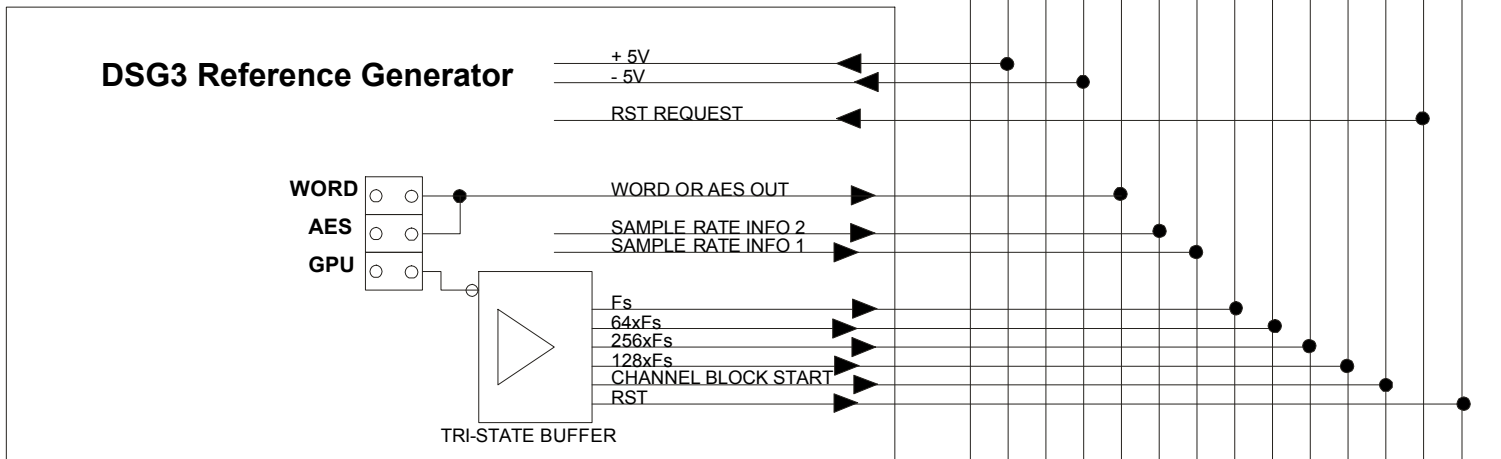


# JUMPER SETTING AND GPU-BUS CONFLICTS

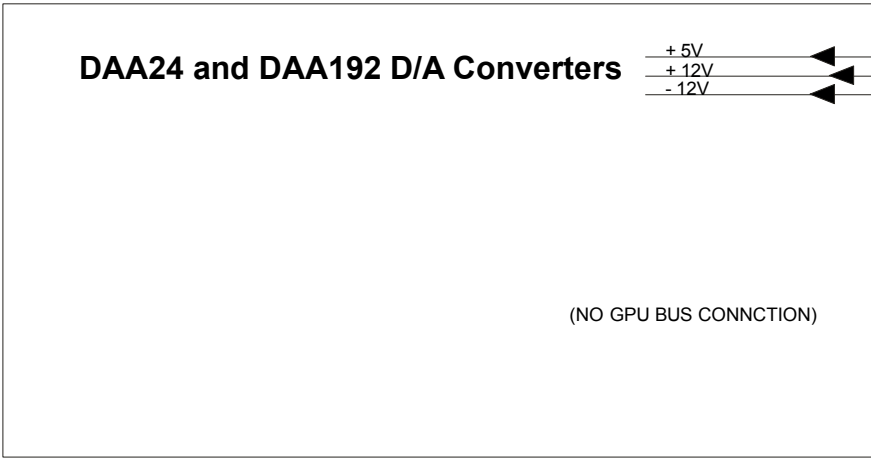
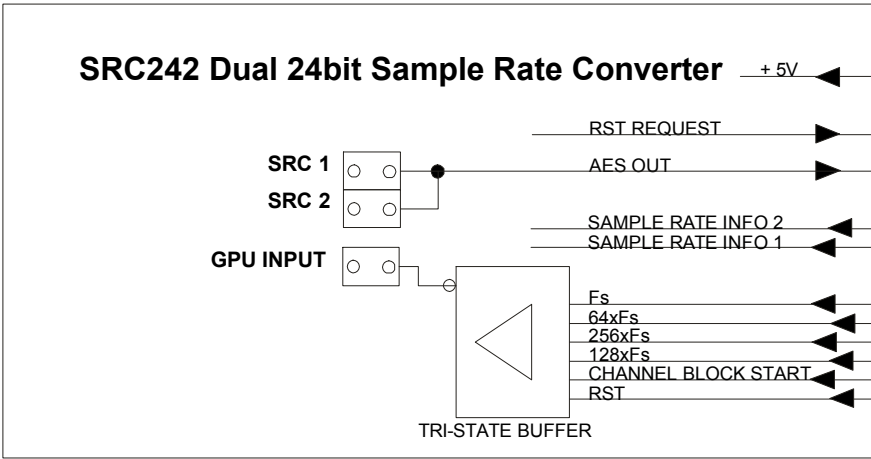
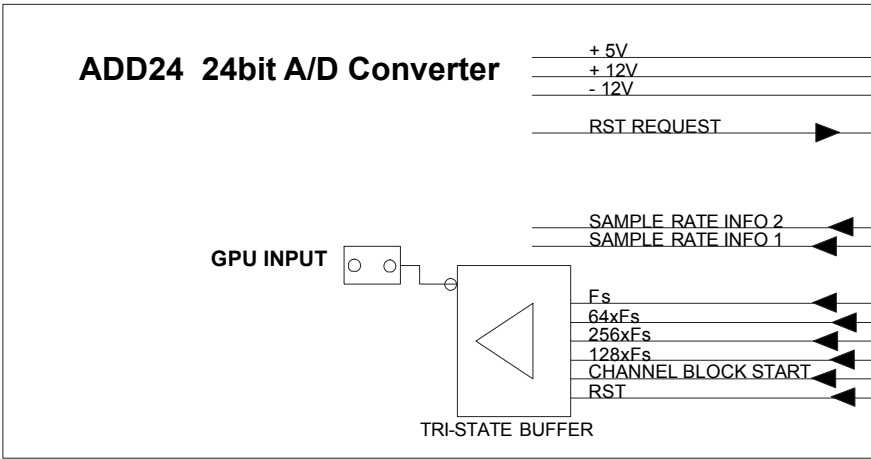
This paper only deals with the jumpers that connect to the GPU bus. For additional jumper settings, see the data sheets for the individual modules.

1 (A16)  
2 (C16)  
3 (A15)  
4 (C15)  
5 (A14)  
6 (C14)  
7 (A13)  
8 (C13)  
9 (A12)  
10 (C12)  
- 5V (A11)  
- 12V (C11)  
+ 5V (A10)  
+ 12V (C10)



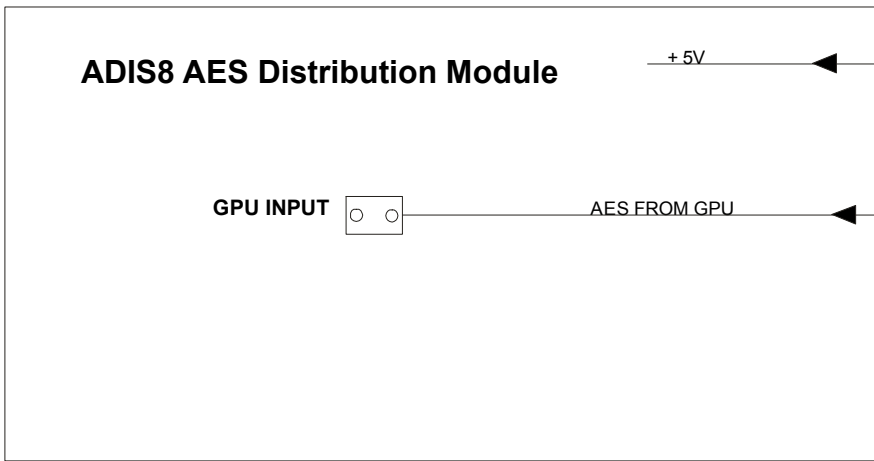
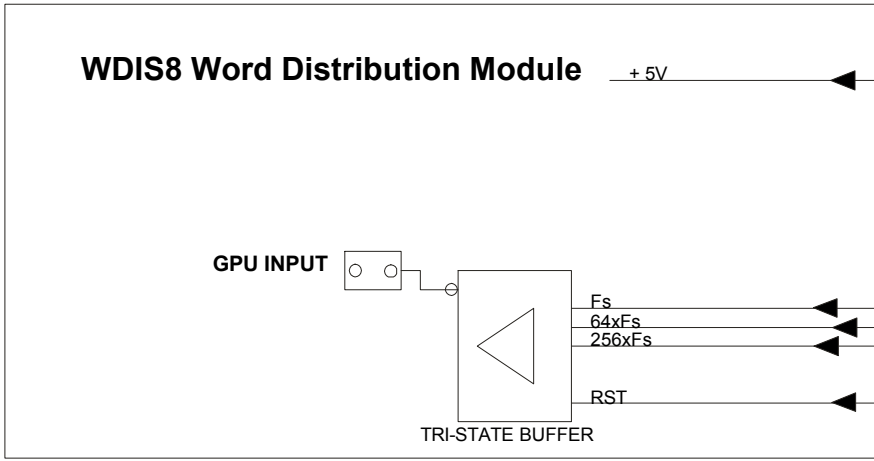
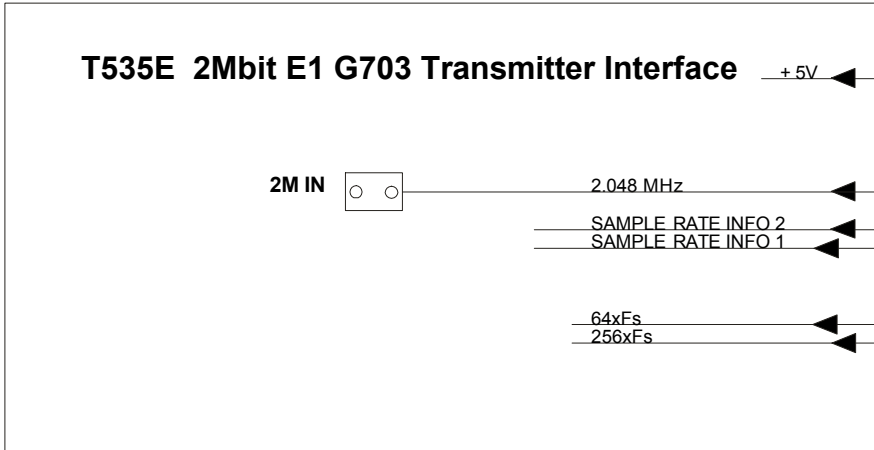
1  
2  
3  
4  
5  
6  
7  
8  
9  
10  
- 5V  
- 12V  
+ 5V  
+ 12V

1 (A16)  
 2 (C16)  
 3 (A15)  
 4 (C15)  
 5 (A14)  
 6 (C14)  
 7 (A13)  
 8 (C13)  
 9 (A12)  
 10 (C12)  
 -5V (A11)  
 -12V (C11)  
 +5V (A10)  
 +12V (C10)



1  
 2  
 3  
 4  
 5  
 6  
 7  
 8  
 9  
 10  
 -5V  
 -12V  
 +5V  
 +12V

1 (A16)  
 2 (C16)  
 3 (A15)  
 4 (C15)  
 5 (A14)  
 6 (C14)  
 7 (A13)  
 8 (C13)  
 9 (A12)  
 10 (C12)  
 -5V (A11)  
 -12V (C11)  
 +5V (A10)  
 +12V (C10)



1  
 2  
 3  
 4  
 5  
 6  
 7  
 8  
 9  
 10  
 -5V  
 -12V  
 +5V  
 +12V